



JUNKYARD KINGS 2



BULLSHARK
GAMES

HACKSAW
OPENINGS

Junkyard Kings 2
Game IDs: 2089 / 2090

GAME DESCRIPTION

Rule the Yard Again in **Junkyard Kings 2!**

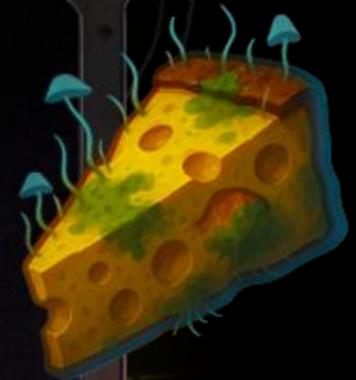
The scrapyard is back and louder than ever! "**Junkyard Kings 2**" takes players deep into a world of roaring engines, flying sparks, and unstoppable metal mayhem. The kings have returned to their throne — the junkyard — and they're here to rebuild, recharge, and raise the chaos.

This **7x7 cascading cluster game** is packed with wild energy and heavy mechanics. Connect **5 or more** symbols to create explosive wins as multipliers and Wild symbols take over the grid. Watch for **Walking Wild** symbols spreading across the reels and **Booster Wild** symbols supercharging the **cell multipliers**.

In Bonus Games, the scrapyard truly comes alive. **Permanent Walking Wild** symbol and **Permanent Booster Wild** symbols trigger compounding effects, pushing every spin one step closer to total metal madness.

With a max win potential of **20 000 times your bet**, "**Junkyard Kings 2**" delivers a mix of attitude, adrenaline, and pure industrial chaos — only the boldest survive in the yard.

The max win can be achieved in all game modes.



FEATURES

CELL MULTIPLIERS



When a symbol in a cell is part of a winning combination, multiplier of that cell increases by +1x.
Initially cells have no active multiplier. The first win activates a 2x multiplier.
The multiplier increases after the wins are calculated.
The cell multiplier is applied to any win that includes a symbol from that cell.
If a winning combination includes symbols on multiple cells with multipliers, their values are added together and then applied to the win.
Cell multipliers are progressive during all cascades, but reset at the start of each new spin.
The maximum multiplier for a single cell is 100x.
Note: Cell multipliers from the triggering spin do not carry over to the bonus game.



BOOSTER WILD SYMBOL

Can land during the base game and Bonus Games.
When it lands, it increases the multiplier of the cell it landed before any wins are calculated.
The symbol will either add a random value or multiply the cell's current multiplier.
Possible additive values: 2x, 3x, 4x, 5x, 10x.
Possible multiplicative values: x2.
The symbol itself transforms into a regular Wild symbol.
Note: If a Booster Wild symbol lands on a cell without a multiplier:

- An additive value sets the cell's multiplier to itself.
- The multiplicative value sets the multiplier to x2.



WALKING WILD SYMBOL

Can land during the base game and Bonus Games.
When it lands, it moves randomly on the grid for 2 to 10 steps, leaving a trail of regular Wild symbols behind.
Activates before any wins are calculated.
Cannot move outside the grid.
Cannot step on FS Scatter symbol or any other special Wild symbols.
Stops moving when it reaches its maximum steps or if it has no valid moves left.

FEATURES

PERMANENT BOOSTER WILD SYMBOL



Can land during the base game and Bonus Games.
The behaviour is the same as the Booster Wild symbol with some differences described below.
Stays on the grid after increasing the cell multiplier.
After a win, if the Permanent Booster Wild symbol is part of a win, it moves to a new, random cell that was also part of the winning combination.
When it moves, it reveals a new additive or multiplicative value and applies it to its new cell before the next win calculation.
Cannot move to a cell occupied by a FS Scatter symbol, Walking Wild symbol, Booster Wild symbol, Permanent Walking Wild symbol or another Permanent Booster Wild symbol.
Stays on the grid for all extra cascades but is removed at the start of a new spin in the base game.
Is permanent until the end of the bonus game.
On every new spin, it moves to a random cell and increases its multiplier value before wins are calculated.
It will also continue to move to a new winning cell after each win it participates in.
Substitutes for all symbols in the paytable.

PERMANENT WALKING WILD SYMBOL



Can only land during the bonus game.
Cannot land during the cascades.
The behaviour is the same as the Walking Wild symbol with some differences described below.
Is permanent until the end of the bonus game.
Activates only once per spin and does not activate again during extra cascades.
On every new spin, it lands in a new random cell and creates a new trail of Wild symbols.



WILD SYMBOL

Substitutes for all symbols in the paytable.
Can land during the base game and Bonus Games.

FEATURES (continued)

JUNKYARD JIVE



3 FS Scatter symbols start the Bonus Game with 10 free spins.

This Bonus Game keeps the base game's mechanics and additionally uses new mechanics described below.

During the Bonus Game Cell Multipliers are progressive.

Each FS Scatter symbol during the Bonus Game adds +1 free spin.

RULE THE YARD



4 FS Scatter symbols start the Bonus Game with 10 free spins.

This Bonus Game uses the same mechanic as JUNKYARD JIVE Bonus Game with below described differences.

At least one Permanent Booster Wild symbol or Permanent Walking Wild symbol is guaranteed on the first spin.

Each FS Scatter symbol during the Bonus Game adds +1 free spin.

BONUS BUY

Where permitted by market conditions, this game offers the following bonus buy options:



BONUSHUNT FEATURESPINS™

Each spin is 5 times more likely to trigger a bonus game.

Volatility: **High**
Cost: 3x bet



RUST RUSH FEATURESPINS™

At least one Walking Wild symbol and one Permanent Booster Wild symbol are guaranteed to land.

Volatility: **Very High**
Cost: 50x bet



JUNKYARD JIVE

During the bonus game cell multipliers are progressive.

Volatility: **Very High**
Cost: 100x bet



RULE THE YARD

During the bonus game cell multipliers are progressive. At least one Permanent Booster or Permanent Walking Wild symbol is guaranteed on the first spin.

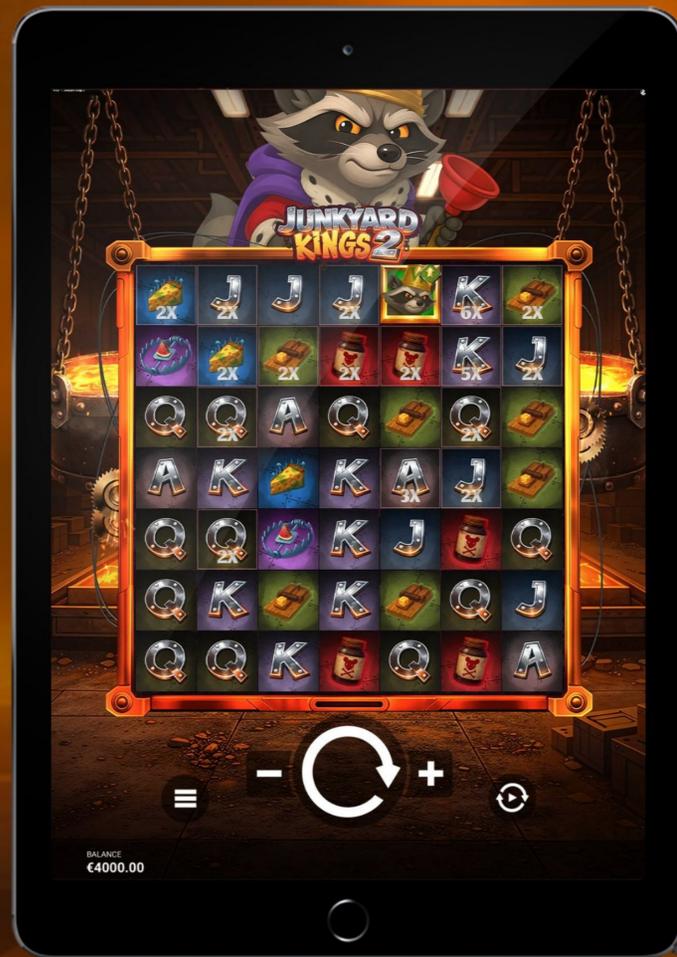
Volatility: **High**
Cost: 250x bet

GAME VISUALS

MOBILE VIEW



TABLET VIEW



DESKTOP VIEW



GAME DATA

Name: **Junkyard Kings 2**

Volatility: **4/5**

Wintype: **Cluster**

Max win: **20 000x** (€1,000,000 or equivalent in other currencies, based on €50 bet)

Default bet levels: **€0.1, €0.2, €0.4, €0.6, €0.8, €1, €1.2, €1.4, €1.6, €1.8, €2, €3, €4, €5, €6, €7, €8, €9, €10, €15, €20, €25, €30, €35, €40, €45, €50**

Game IDs	2089	2090
RTP; base game	96.29%	94.32%
Hit frequency	24.49%	24.40%
RTP; BonusHunt FeatureSpins™	96.26%	94.30%
RTP; Rust Rush FeatureSpins™	96.30%	94.28%
RTP; Junkyard Jive	96.31%	94.32%
RTP; Rule The Yard	96.31%	94.23%

Recommended ratio for desktop browsers

16:9

Technology and compatibility

HTML5

WebGL support: IE 11, Edge 12, Firefox 24, Chrome 33, Safari 8, iOS Browsers 8, Chrome Android 64, UC

Android 11.8, Samsung Internet 4

Web Audio API support: Edge 12, Firefox 25, Chrome 10, Safari 6, iOS Browsers 6, Chrome Android 64, UC

Android 11.8, Samsung Internet 4

Language and currency support

Our games support over 20 languages and 80 currencies. Please ask your Account Manager for the latest document with all details.



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