



BULLSHARK
GAMES

HACKSAW
OPENINGS

Boombear Bros
Game IDs: 2472 / 2473

GAME DESCRIPTION

Step into the explosion zone for a **booming adventure!**

"Boombear Bros" is a 6x6 cascading cluster game featuring a pair of explosive experts. Every win triggers a cascade, clearing space for new symbols and even more detonations.

The brothers toss powerful **Power Bomb symbols** onto the grid, triggering cross-pattern explosions that add matching symbol clusters or boost Cell multipliers to supercharge the grid.

The action reaches a boiling point in the **bonus games**, where Cell multipliers are progressive and do not reset between spins. In the **Maximum Blast** bonus game, the bears deploy supercharged bombs that always blast in four directions at once, ensuring the tundra stays red-hot with non-stop action.

With a max win of **12,000** times your bet, it's time to light the fuse in "Boombear Bros"!

The tundra has never seen a heatwave quite like this!

The max win can be achieved in all bonus game modes.

FEATURES

CELL MULTIPLIERS



Default value is none.

Cell multipliers are increased only by the **Fire Bomb** symbols.

The cell multiplier is applied to any win that includes a symbol from that cell.

If a winning combination includes symbols on multiple cells with multipliers, their values are added together and then applied to the win.

Cell multipliers are progressive during all cascades, but reset at the start of each new spin.

Note: Cell multipliers from the triggering spin do not carry over to the bonus game.

POWER BOMB



Can land during the base game and bonus games or added by the **Bomb Frenzy** mystery event.

Power Bomb symbols always have a random direction and length that determines the impact of its explosion.

Possible explosion directions:

- Horizontal: The blast travels to the left and right.
- Vertical: The blast travels up and down.
- Cross: The blast travels in all four directions (left, right, up, and down).

The length of the bomb defines how many cells are affected in each assigned direction.

Possible explosion lengths: 1, 2, 3, 4, 5.

The reach of an explosion is limited by the edge of the 6x6 grid. If a bomb detonates near the edge, fewer or no symbols/multipliers will be added in the direction restricted by the boundary.

There are **two types of Power Bombs** in the game.

FEATURES (continued)

FIRE POWER BOMB



- When it lands, it adds multipliers to all the cells within the explosion's reach, including the cell where the symbol originally landed.
- Multipliers are added to the cells immediately following a spin or cascade, ensuring they are active for the subsequent win calculation.
- **Possible multiplier values:** 2x, 3x, 4x, 5x, 6x, 7x, 8x, 9x, 10x, 15x, 20x.
- Every cell affected by a single bomb will receive the same multiplier value.
- There can be **several Fire Bomb symbols on the grid at the same time**, in that case the order of action is from left to right, top to bottom.
- Each bomb will have its own multiplier value.
- If several bombs add multipliers to the same cell, their **values are added together**.
- The symbol itself transforms into a random paying symbol or a **Wild** symbol.

ICE POWER BOMB



- When it lands, it **adds matching symbols** to the grid within the explosion's reach.
- Activates only after the grid is settled and no more wins are present.
- All symbols in the paytable can be added, including a Wild symbol.
- Other bombs, existing **Wild** symbols, or **FS Scatter** symbols will not be overwritten and those cells remain unchanged.
- There can be **several Ice Bomb symbols on the grid at the same time**, in that case the order of action is from left to right, top to bottom.
- All bombs add the same symbol type, though the decision to add a **Wild** symbol is determined independently for each individual bomb.
- **The symbol itself transforms into the same symbol that was added.**

BOMB FRENZY

- In any random spin where there are no wins and no Power Bomb symbols on the grid, a Bomb Frenzy mystery event may trigger.
- When the event triggers, a **random number of bombs** (2, 3, 4, or 5) are added to the grid.
- Both types of Power Bombs can be added.
- Bombs added will not land on top of **Wild** symbols, other **Bomb** symbols, or **FS Scatter** symbols.

FEATURES (continued)

WILD SYMBOL

Can land during the base game and bonus games or added by the **Ice Bomb** symbol.

Substitutes for all symbols in the payable.



SCATTER SYMBOL

Can land only in the base game.



BOMBS AWAY (100X)



3 **FS Scatter** symbols start the bonus game with **10 free spins**.

This bonus keeps the base game's mechanics with below described differences.

Cell multipliers are progressive until the end of the bonus game.

Each **FS Scatter** symbol during the bonus game adds +1 free spin.

Note: The spin is added before the win calculation, and the **FS Scatter** symbols then transform into a regular paying symbol, excluding the **Wild** symbol.

MAXIMUM BLAST (250X)



4 **FS Scatter** symbols start the bonus game with **12 free spins**.

This bonus keeps the base game's mechanics with below described differences.

Cell multipliers are progressive until the end of the bonus game.

All Power Bombs explode in four directions.

Each **FS Scatter** symbol during the bonus game adds +1 free spin.

Note: The spin is added before the win calculation, and the **FS Scatter** symbols then transform into a regular paying symbol, excluding the **Wild** symbol.

BONUS BUY

Where permitted by market conditions, this game offers the following bonus buy options:



BONUS HUNT FEATURE SPINS

Each spin is 5 times more likely to trigger a bonus game.

Volatility: **High**
Cost: 3x bet



SHORT FUSE FEATURE SPINS

At least 2 Power Bombs guaranteed to land on each spin.

Volatility: **High**
Cost: 50x bet



BOMBS AWAY

10 free spins. Cell multipliers are progressive.

Volatility: **High**
Cost: 100x bet



MAXIMUM BLAST

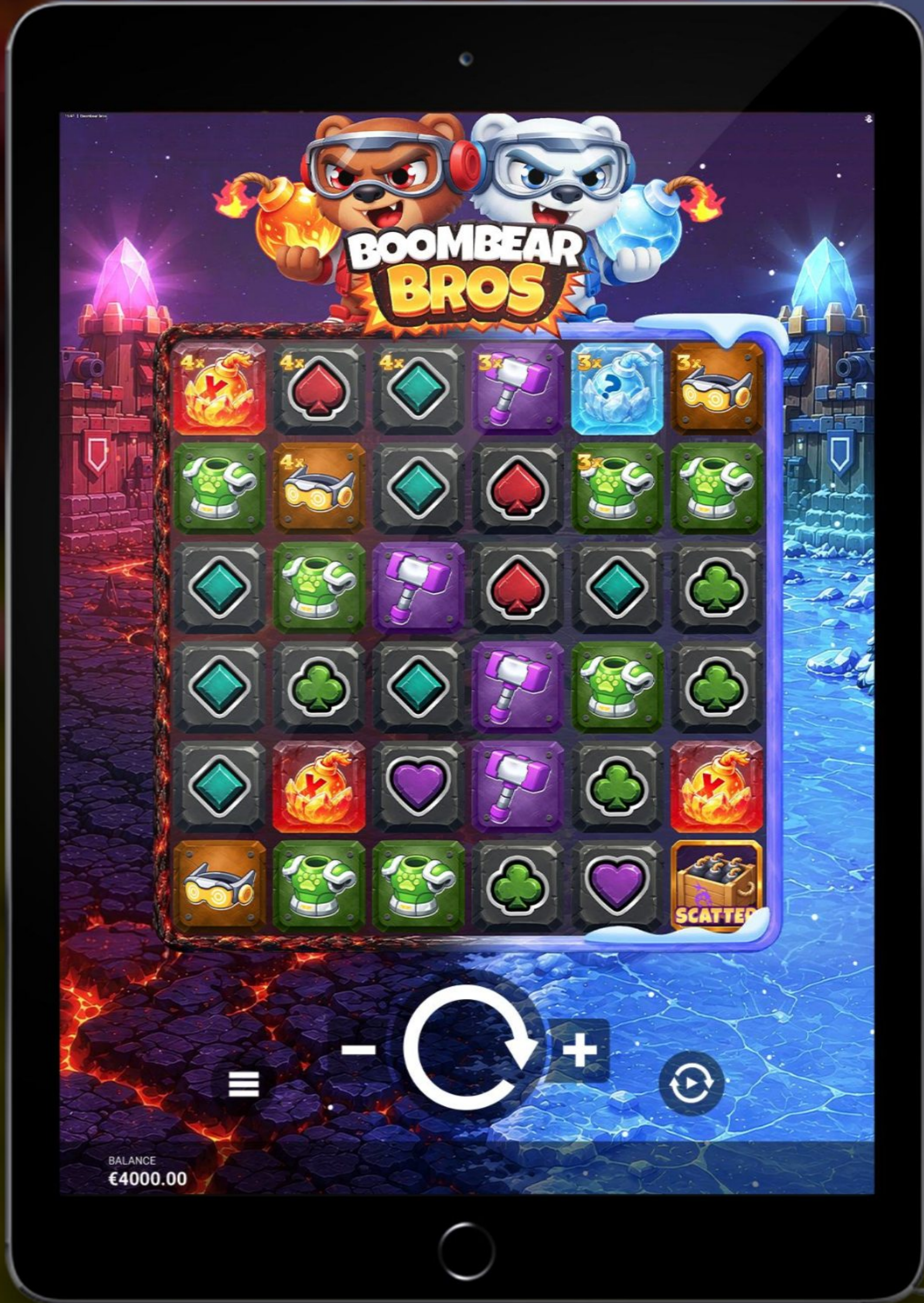
12 free spins. Cell multipliers are progressive. All Power Bombs explode in four directions.

Volatility: **High**
Cost: 250x bet

GAME VISUALS



MOBILE VIEW



TABLET VIEW



DESKTOP VIEW

GAME DATA

Name: **Boombear Bros**

Volatility: **3/5**

Wintype: **Cluster**

Max win: **12,000x** (**€900,000** or equivalent in other currencies, based on €75 bet)

Default bet levels: **€0.1, €0.2, €0.4, €0.6, €0.8, €1, €1.2, €1.4, €1.6, €1.8, €2, €3, €4, €5, €6, €7, €8, €9, €10, €15, €20, €25, €30, €35, €40, €45, €50, €75**

Game IDs	2472	2473
RTP; base game	96.32%	94.36%
Hit frequency	27.39%	27.29%
RTP; BonusHunt FeatureSpins™	96.29%	94.23%
RTP; Short Fuse FeatureSpins™	96.30%	94.31%
RTP; Bombs Away	96.29%	94.33%
RTP; Maximum Blast	96.33%	94.28%

Recommended ratio for desktop browsers
16:9

Technology and compatibility

HTML5

WebGL support:IE 11, Edge 12, Firefox 24, Chrome 33, Safari 8, iOS Browsers 8, Chrome Android 64, UC Android 11.8, Samsung Internet 4

Web Audio API support:Edge 12, Firefox 25, Chrome 10, Safari 6, iOS Browsers 6, Chrome Android 64, UC Android 11.8, Samsung Internet 4

Language and currency support

Our games support over 20 languages and 80 currencies. Please ask your Account Manager for the latest document with all details.



For more information, please contact us.
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